

**1 EXT. DAY - TRAIN STATION****1**

CONDUCTOR

Mount Calm, Mount Calm, watch your step. Departing for Blue Springs in one half hour, quarter to! Going up to the old Perkins place?

MARK

Oh, I dunno, I guess so. Gotta deliver a package. I should be right back.

CONDUCTOR

Must be, it's the place for miles. Make sure you have your ticket.

MARK

I've got it right here.

CONDUCTOR

Good. Remember, no ticket no train.

MARK

Yeah, got it.

**2 EXT. DAY - WOODS****2**

Mark walks on a footpath through the woods. It's eerily quiet and vast.

**3 EXT. OLD MANSION****3**

We see Whittakers place. Branches near the camera make it look like it's deep in the woods. Mark knocks on the door (Dartmouth) three times, but before his third knock Margo answers the door.

MARGO

Oh hi, so glad you could make it.

MARK

Yeah, you know. Just doing my job.

MARGO

That's so interesting.

MARK

Um, if you could just sign here..

MARGO  
Come in, I have to find my  
checkbook.

MARK  
No need, everything paid for.

MARGO  
For your tip.

MARK  
Sorry, I can't accept tips. Company  
policy. If you could just sign...

MARGO  
Do you like dogs?

We see very clearly Mark's hat which has an embroidered dog  
on it.

MARK  
How'd you know?

MARGO  
Come in and meet Quigley!

SMASH CUT TO:

**4 INT. DAY - HALL OF HEADS**

**4**

A plethora of stuffed and mounted animals cover every  
conceivable surface. Mark and Margo are looking at a  
taxidermied llama.

MARK  
I... That's not. This is not wha...

MARGO  
Quigley here is such a pal isn't he.  
So where are you from?

MARK  
Uh, the Cohase region, and I really  
need to get back there actually.

MARGO  
Of course, how rude of me.

She signs for the package.

MARGO

You must have taken the train in. No roads for miles. What a great way to travel. Could I actually take a quick look at your ticket. It's been such a long time since I've seen one.

MARK

Oh, yeah sure, pretty ordinary, but...

She takes it and shoves it in her mouth.

MARK

No! No! I need that. Open up.

She opens her mouth and there's nothing there.

MARGO

Oh you're not going anywhere. You see I've befriended animals all over the globe: Lions, Tigers, Trout, anything you can imagine. All animals have warmed up to me in one way or another. All but one..

**5 TITLE CARD: THE FRIENDLIEST GAME 5**

**6 EXT. DAY - WOODS 6**

Mark is running through the woods in a panic.

**7 EXT. DAY - TRAIN STATION 7**

He gets back to the caboose and tries to board, but the conductor blocks his path.

CONDUCTOR

Hey where do you think you're going?

MARK

We have to get out of here. We have to go!

CONDUCTOR

Tickets please.

MARK

A weird vampire lady ate it. We have to...

CONDUCTOR

I've heard that one before. No ticket, no train!

MARK

But...

The conductor swats at him with the fly swatter

CONDUCTOR

No ticket, no train! No ticket, no train!

MARK

Ahhh! Ahhhhh! Stop! Stop!

SMASH CUT TO:

**8 EXT. DAY - TRACKS**

**8**

Mark stands near the railroad tracks looking off hopelessly into the distance. We hear the train horn in the distance. The camera pans to reveal Margo standing behind Mark.

MARGO

Oh hey, funny bumping into you here.

Mark runs away.

MARGO

No friendship is an accident!

**9 INT/EXT. DAY - MONTAGE (WOODS/MANSION INTERIOR)**

**9**

Mark is seen running through the woods. Margo jumps out from behind a tree scaring Mark enough that he jumps off a cliff loosing his hat and hurting his leg. They both break into song. We cut back and forth as Margo prepares for a party and Mark prepares for war.

Margo Applies frosting to a cake

Mark finds builds a splint for his leg

Margo writes a nice letter

Mark sharpens a spear

Margo decorates with balloons

Mark applies war paint

Margo is wrapping a box

Mark finds an offering from Margo complete with cake, balloons, and an invitation to a costume party. He smashes it to pieces

They both sing "Tonight" in unison.

**10 EXT. NIGHT - MANSION**

**10**

Margo stands in the window looking out. She floats backwards and out of sight.

**11 INT. NIGHT - HALL OF HEADS**

**11**

Mark is seen hiding inside with his spear. He jumps out from around the corner and rushes at her. She easily judos it away from him. He crumples on the floor.

MARGO

Thank you so much, what a thoughtful present. I got you something as well.

She hands him a wrapped package, he winces.

MARGO

Glad to see you dressed up for the costume party too. I was afraid you might not have gotten my invitation. What are you supposed to be. Wait! Don't tell me... Adam Ant?

Margo approaches a stuffed raccoon wearing funny glasses.

MARGO (CONT'D)

Chauncey here's got googly eyes. Not right now honey. Why do you always ask me to do that? Ha ha, he's such a joker isn't he? We'll talk later.

Next we see a gazelle head also wearing funny glasses.

MARGO (CONT'D)

Annabelle's got a lazy eye see, which between you and me is a little bit lazy costume. And I'm a hacker.

She pulls a Guy Fox mask over her face.

MARGO (CONT'D)

Watch out or I'll dox you! I have a feeling you and I are going to be friends for a long time.

She lifts a giant knife into the shot menacingly, and then...  
Hands it to Mark. He looks at it befuddled.

MARGO  
Open it silly.

Mark takes the knife and while weeping unwraps the package.  
He finds the box he was trying to deliver.

MARGO  
Go ahead.

He opens up the package and finds a train ticket inside.

MARK  
For me?

MARGO  
Do you like it?

MARK  
Uh huh.

MARGO  
What are friends for right? You know  
when I was chumming up to the giant  
centipedes of South America I found  
that some times to get close to  
someone you have to give them their  
space. So what'da ya say? Play some  
fun party games with me and my pals  
or wait in the cold for some stinky  
old train?

CUT TO:

**12 EXT. NIGHT - TRACKS**

**12**

Mark is waiting in the cold for some stinky old train. He  
pulls out his phone and logs onto Facebook. He sees Margo as  
a recommended friend. He considers it for a second before  
sending a friend request.